# **Open Hands**



#### **Open Challenge Hand**

	North	You are playing MP game. You
٠	AKJ42	end up in 6♠
	A72	
•	KJ	
	Q42	West Leads &J, you win in hand.
		You play a small Spade <b>≜3</b> to <u><b>♦K</b></u> ,
S	outh (D)	and East shows out!
٠	T63	Can you make your Slam
	Q853	contract?
•	AQ43	
4	AK	





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## BM – Fallback Plan



This Challenge hand was adapted from a Brent Manley article Fallback

**<u>Plan</u>**". Sourced from the ACBL Bridge feed website

Brent Manley

**Open Challenge Hand solution** 

North	Standard or 2/1 Bidding			
🛦 AKJ42	West	North	East	South (D)
♥ A72				1NT
+ KJ	Pass	27	Pass	2♠
<b>♣ Q</b> 42	Pass	5NT Pass 6+		6♠
	All Pass			
South (D)	Bidding Notes			es
▲ T63	1NT	15-17 E	Bal	
♥ Q853	27	🔻 Transfer to 🛦		
♦ AQ43	2♠	Accept Transfer		
<b>♣</b> AK	5NT	Pick a slam 6NT or 6.		
	6♠	To play		

After you open 1NT (15-17 Bal), partner transfers you to spades and asks you to pick a slam 5NT (6 or 6NT) with his 18hcp hand. You decided on spades because you might need to ruff a club in hand. West leads the **&J**. How will you get to 12 tricks?

### **Preliminary Analysis**

After West's lead of the **&J**, declarer counted 12 tricks if the spades were no worse than a 4-1 break.

Top Winners: 4x + 1 + 4x + 3x = 12 Tricks Top Losers None, but deep  $\forall K$ 

- T1 West leads the ♣J, and with that in mind, declarer played low from dummy and took the trick with the ♣K.
- T2 His next move was to lead the ♠3 to dummy's ♠K. When East discarded a club, declarer was not able to avoid saying, "Really?"

After getting confirmation that trumps were indeed **5-0**, declarer paused to reconsider the situation.

### Solution

The only hope seemed to be that West started with 5=1=4=3 shape allowing declarer to cash all his high tricks without interference.

- T3 So, declarer therefore needed to unblock the clubs, by leading ♣4 to his ♣A in hand.
- T4 Then crossed back to dummy via ◆3 to the <u>◆K</u>.
- T5 He now cashed the <u>AQ</u> and threw one of his heart losers from hand.
- T6 Next, he cashed the **YA**
- T7 Then led the  $\blacklozenge$  and overtook it with his  $\blacklozenge$  to re-enter hand.
- T8 Cashed the <u>◆A</u> throwing a heart from dummy.
- T9 The moment of truth had arrived. Declarer led his last diamond ◆4. When West followed with ◆T, it was a beautiful sight, and declarer ruffed it with the ▲2 in dummy.

Declarer had taken all nine tricks and West had only four trumps left **AQ987**.

- T10 So, when declarer exited dummy via the remaining ♥7 to East's ♥K, West was forced to ruff <u>♠7</u> the trick!
- T11 West was now end played! And had to lead away from his **▲Q98** of trumps with the **▲**8. which declarer won this with the **▲**T in hand.
- T12-13. This gave declarer the last two tricks by finessing the **▲Q9** with **▲KJ** in over the top in dummy.

The full deal:

	North	
	♠ AKJ42	
West	♥ A72	East
<b>▲ Q</b> 9875	♦ KJ	<b>*</b> -
<b>♥</b> 6	<b>♣ Q</b> 42	▼ KJT94
+ T852		♦ 976
🚓 JT8	South (D)	<b>•</b> 97653
	▲ T63	
6 <b>≜/S</b>	♥ Q853	Vul EW
Lead 🛃	+ AQ43	DIr: S
	<b>♣</b> AK	

Thus, making his 12 tricks and the 6 contract.

### JF – Missing a Grand

	Julian Foster (many times NSW
-	representative) analysing
	(bidding & play) on an
	interesting hand from a club
and the second s	session. Sourced SBC Wisdom
Julian Foster	articles.
	Slam-Game?

	North	Dealer: East
	<b>▲ T</b> 9	Vul: Nil
West	♥ T9762	East (D)
♣ KQ8652	♦ 873	▲ AJ73
<b>V</b> -	<b>♣</b> 762	♥ 543
AKJ96		+ Q2
🜲 AK	South	♣ JT94
0	<b>≜</b> 4	<b>♣ ♦ ♥♠</b> NT
20 8	♥ AKQJ8	N 1 S 1
	♦ T54	E 2 7 - 7 2
12	<b>♣ Q</b> 853	W 2 7 - 7 2

East West in a club level game, can make  $7_{\clubsuit}$  but only 3 tables out of 16 even reached  $6_{\clubsuit}$  with everyone else playing in  $4_{\clubsuit}$ . Let's see how they could all have done better.

West	North	East (D)	South
		Pass	1•
?			

West has the first hard decision. At the table the bids chosen were:

- 4**♠** 3 times
- X 4 times
- 2**♥** 2 times

Of the 3 pairs who did bid slam, two started with 1♠ and one started with 2♥.

West's hand is absolutely enormous! with only 2 losers. Even though the range for 1 level overcalls is getting wider and wider these days, I would not consider 1 here. Imagine how ill you would feel if it went all pass! Give partner just the Q and nothing else and you are almost cold for 6.

Likewise, I would not consider 4♠. Give partner a void in spades and Qxxx in diamonds. You could be making 7♦ and might not even make 4♠ at all. There is also no need to jump around because we hold spades – we can always outbid the opponents' hearts.

So, the only two bids I would consider are X or 2♥ (Michaels showing at least 55 in spades and another suit).

My preference would be to start with 2♥ mainly because X could give you a problem on the next round. You will have to bid one of your suits (showing a hand too good to overcall that suit the first time) but you may not then be able to show both of them.

2♥ enables you to show both which could be critical in reaching slam.

Note that some pairs choose to bid Michaels on any strength of hand, others (like me!) prefer to play it as either **weak or strong** but not intermediate. See advanced section for more discussion on this.

West	North	East (D)	South
		Pass	1♥
27	?		

Whatever West does, North then has to decide what level to raise hearts to, if any. 4♥ puts the maximum pressure on but could be silly if partner is the one with a good hand. The hand also has 11 losers! I think I would content myself with 3♥ pre-emptive. Note that hearts will make 6 tricks (5 trumps and eventually a club ruff in dummy). So even 4♥ is going for -800, 6♥ or more will cost more than the opponent's slam!

West	North	East (D)	South
		Pass	1♥
2¥	3♥	3♠	

East may well make a voluntary bid of 3♠ over 3♥ (they have 4 card support and their minor holdings are going to help partner whatever his minor is).

One of the	successful	auctions	to 6 □	went

West	North	East (D)	South
		Pass	1♥
27	4¥	4♠	Pass
6			

Once East voluntarily bids 4♠, West should be thinking of 7♠ but, without agreements, it is not

so easy so  $6 \bigstar$  was a good practical decision that was well rewarded with a joint top. See advanced section for possible ways of getting to  $7 \bigstar$ .

Suppose East passes though and 3♥ returns to West. What now?

West	North	East (D)	South
		Pass	1♥
27	3♥	Pass	Pass
47	Pass	?	

4♥ is probably most descriptive provided this shows a very strong hand and is forcing (it's no good if you could have an intermediate hand as you can't afford East to pass).

Over 4♥ East is now far too good for 4♠ which they would have to bid on a yarborough with 3 low spades. Always think what you COULD have had in the auction for your bidding to date. 5♠ might be reasonable and now West should certainly get to at least 6♠.

There is nothing to the play on this hand as West can claim 13 tricks immediately (the only chance of losing a trick is if diamonds were 6-0 and there was an opening ruff. Even if spades were 3-0 and diamonds were 5-1 you can still draw trumps and just ruff the 5th diamond with dummy's remaining trump).

Grand slam despite holding only 28 points between the hands – once again the shape is far more important than high card points.

### Key points to note

- 1 level overcalls are wide range but there are limits. Consider how ill you will feel if it does go all pass! That will guide whether you should start with something else.
- When you have a choice of bids, prefer one that will reduce your problems on the next round; or which will describe more of your hand.
- Don't prematurely jump to game in one suit if there is a chance of slam in another.
- When bidding always consider what you COULD have had in the auction for your bidding to date. What seems like a bad hand can actually be extremely valuable!
- Exclusion key card is blackwood but asking partner to ignore key cards in one suit (see advanced section)

### More advanced

I discussed shape showing bids like Michaels and the unusual 2NT previous columns.. This is another example.

On this hand we bid 2♥ on the first round and, if we are playing the style where we make these bids on strong or weak hands but not intermediate ones then this is clearly the strong version!

West shows this by taking another action on the next round after, perhaps,  $1 \neq 2 \neq 4 \neq P P$ (whether X, 4 or 5 ellet). There is now a case for East to move again.

They know their 3 low hearts are opposite shortage, they have **▲AJ73** spades when they might have had nothing and both minor suit holdings will help with whatever minor partner has. If East makes any further noise at all, West should clearly be bidding at least 6**▲**. Had it been possible for West to be any strength when they take a 2nd action they do not have to be as strong so East cannot really push beyond game.

How might EW reach 7♠?

If there is room (likely only if North has not jumped to 4♥) and East has agreed spades then West could consider an advanced type of blackwood known as "**Exclusion**". This is basically key card but asking partner to exclude key cards in a particular suit. It's normally done on extreme hands with a void (where an Ace held by partner could be useless to us) and is an unusual jump in the auction (partnerships need to discuss exactly when it applies).

Typical responses vary but some plausible steps might be 0, 1, 1+Q, 2, 2+Q.

#### Here for example

West	North	East (D)	South
		Pass	1•
2¥	3♥	3♠	Pass
57	Pass	5NT	Pass
6+	Pass	7♠	All Pass

When partner bids 5NT (shows 1 key card outside hearts), West knows it's the ♠A so they

will be bidding to at least 6. From their perspective they now have to consider what they need in the diamond suit to make all 13 tricks. Whenever partner has the +Q, 7+ will be almost cold. When partner has a doubleton there will be good chances of being able to ruff diamonds in dummy to set the suit up. The only bad holdings partner can have are 3 small (where we will probably need a finesse) or 4 small (where we need a finesse or the **•Q** to drop). But a finesse is going to be through the opening bidder's hand so there's a better than even chance of it working. I would be very tempted to try 7 + anyway. If, however, the partnership has sufficient agreements West can make a specific try for a grand slam perhaps by bidding 6. This must logically be a grand slam try because, without any interest in a grand, West would just bid 6. 6. cannot rationally be a suggestion to play at matchpoints (you would always play in the higher ranking major). East should then trust their partner and accept - •Qx is an enormously valuable holding compared with what they could hold.

There are other methods available after regular key card blackwood where you can ask for the K and Q in a side suit. They don't often come up (frequently there isn't room to use them) but can be very valuable when they do. If West could do that on this hand and find out East holds ◆Q below the 6♠ level that will allow them to confidently bid 7♠ as well. Julian Foster (many times NSW representative)



### 🔶 Bridge Puzzle 11



This article was derived from Bridgefeed <u>"Puzzle</u> <u>This no 11"</u> article,

I offer you a classic. To my knowledge, this deal was attributed to S. J. Simon, the celebrated author of Why You Lose at Bridge. If you enjoyed that book, and many readers did, try "Cut For Partners", featuring great bridge and humour in equal proportions. This month's puzzle was constructed by Simon for a par tournament. The contestants are directed to play a predetermined contract with a stipulated lead:

North	Standard Bidding			
<b>≜</b> 7	West	North	East	South (D)
♥ KJ				1≜
♦ A5	2🍨	X 5♦ 6♠		6♠
♣ A9875432		Bidding Notes		
South	1≜	5+≜, opening hand		
▲ AKQJT9	2♣	4+♣, Forcing		
♥ A952	5+	extreme Pre-empt		
+ Q2	X	Values		
<b>♣</b> 6	6♠	To Play		

North–South reach 6♠ with East pre-empting 5♦ along the way. The lead is the ♣K. Dummy plays the ♣A and East discards a diamond plan the play.

#### SOLUTION

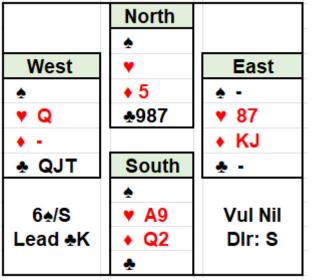
After trick one, declarer has a complete count. East is void in the black suits when he doesn't ruff the A. The absence of a diamond lead strongly suggests a diamond void with West, so East's distribution is 0 = 4 = 9 = 0 = 0. The only mystery is the location of the heart honours.

South's goal is to score five red-suit tricks to accompany his six spades and one club. For you to make four heart tricks, West must hold **QTx**. A finesse of dummy's jack and an unblock of the king pave the way. The danger is losing control, however, because South must use all his trumps to pull West's. How

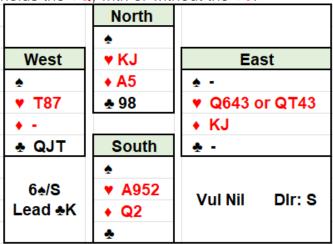
# **Open Hands**

does South create an extra entry to his hand to cash the **\*A9**?

The key is to utilize the  $\mathbf{Q}$ . When declarer pulls trumps, he must jettison dummy's  $\mathbf{A}$ . Next, finesse the  $\mathbf{VJ}$ , unblock the king and lead a diamond in the four-card ending below:



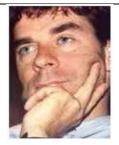
East–West cannot stop South from winning three of the last four tricks. If West drops the ♥Q on the second round, the card he is known to hold, he retains the ♥T in the diagram above. Declarer should not go wrong in the ending because the count tells him that West must hold another (equal size) heart. The fancy unblock in diamonds and heart assumptions are necessary. Suppose declarer aims for a different ending, hoping that East holds the ♥Q, with or without the ♥T:



A strip-squeeze against East is due to fail. Say declarer leads a heart to dummy's king and advances the jack. With either heart holding, East can cover. If South ducks, a heart exit assures a diamond trick for the defence. If South wins, he must either allow West on lead with the ♥T to cash clubs or trade heart tricks with East and eventually play diamonds, losing to the king.

In effect, this beautiful puzzle is like a doubledummy exercise, except that declarer must first visualize the necessary distribution, and then analyse how to exploit it.

## MD – Tricky part of counting.



# The Tricky part of counting

Article sourced from Bridgefeed

Michael Donnelly

One of my favourite bridge students, Daisy (name changed to protect the guilty), habitually makes the bridge mistakes that are common to many neophytes. Forgetting conventions, trumping partner's winners, and leading out-ofturn are only a small sample of Daisy's bridge gaffes. Through it all, she typically remains upbeat, yet lately she seems to be suffering a bit from the "Bridge Playing Blues." In particular, she has been bemoaning the difficulty of upgrading her declarer play. I gently remind her, "There are a lot of challenges regarding the matter, especially since the topic of skilfully playing a bridge hand is so incredibly vast." After a nervous pause I continue. "Now step off the ledge and we'll talk about it over a double latte."

"You're just trying to make me feel better than I deserve," she pouts. After a resigned shrug, she continues, "Declaring is really getting me down."

After I remind her that we're only on the first floor, she reluctantly offers me her hand and we move toward the Starbucks across the street. Trying to sound positive, I offer, "You know as well as anyone that top notch declarer play requires the mastery of various techniques, coupled with the knowledge of when to use them."

Still sounding glum, she adds, "Don't forget all that advice about making a plan. Plus, all that focusing stuff you keep harping upon." Harping? Hmmm? I suddenly find myself brooding upon the thought of me being such a fuddy-duddy, when Daisy's dejected speech interrupts my train of thought. "There's just so much to deal with. Even you concede that great technique can only take one so far." Pleased at having etched an impression upon my most impressionable student, I cheerfully chime in. "You are so very correct. Technique is only half the battle, the real challenge..."

Daisy's heard it all before and cannot stop herself from lamenting, "Yeah, yeah, I know the drill. Count, count, count. If you want to count in the world of bridge, you've got to count." My proud smile couldn't be bigger. "That's right, count, count, then count some more."

The barista's suggestion of whipped cream upon her drink seems to elevate Daisy's mood. One sip and a dreamy smile comes across her face, and she cheerfully chimes in, "You're right, as usual." After another taste of latte, she suddenly speaks with an unexpected burst of conviction. "Count, count, count... especially those winners and losers!" I'm nearly floored with Daisy's speedy recovery from her bout of bridge melancholia. After making a silent note to myself about buying some stock in Starbucks, I decide to put her new-found zeal to the test with the following bridge hand.

"Imagine you are declaring a contract of  $6 \mathbf{V}$ , with the  $\mathbf{Q}$  as the opening lead."

Daisy begins to call for a card from dummy. I interrupt her with a scornful "ahem!" "Oh yeah, time to think," she murmurs. "Forget about thinking," I interject. "Thinking is for philosophers and newlyweds. You're a bridge player, which means...?" "Which means, **make a plan**," she dutifully replies. Then, after a short silence she adds, "And **count, count, count!"** With a nod of approval, I add, "And what are you counting?" She sardonically quips, "Everything in the universe!" After a beat she continues, "**Particularly winners and losers**...

potential... real... and or otherwise."

Daisy's eyelids then narrow to ever-so-slight slits as she enters a prolonged, seemingly Buddhist-like trance. After about a minute of silence, I begin to wonder if I may have overemphasized the concept of making a plan. When another minute goes by without a trace of movement from our newly dedicated counter, I begin to ruminate to myself, "Bridge, like life, is after all, a timed event."

Daisy abruptly sits up straight in her chair. Her eyes widen back to their normal state, and she mutters under her breath, "**Got to have twelve winners**." After a brief pause, she continues, "**Can afford only one loser**."

- T1 West leads ♦Q, Daisy finally calls for a small diamond from the dummy and wins with her <u>♦A</u>.
- T2 She then plays her singleton spade  $\bigstar$ 3.
- T3 She wins the opponent's diamond continuation in the dummy with the <u>◆K</u>.
- T4 She then trumped a spade in hand,
- T5 She uses the  $\checkmark$  as entry back to dummy.
- T6 She trumps another Spade
- T7 Then **♥** as another entry to dummy
- T8 She trumps another spade in hand. In the process, Daisy establishes a spade winner in the dummy.

# **Open Hands**

- T9 After pulling any outstanding trumps,
- T10 She re-enters the dummy with the  $\underline{\clubsuit K}$
- T11 Discards a small club on that winning
  - spade. Slam contract made

Daisy looks up and muses, "Seems like 12 winners?" With my mouth agape and my decaffeinated mocha slipping from my now unsteady grip, I search for the words that might adequately convey my new-found respect for the lady who has definitely strengthened her position as my favourite student partner. Eventually I manage to weakly mutter a reiteration of Daisy's own aphorism. "In order to count in the world of bridge, you simply must count."

Yeah, and Daisy really does count.





Our ex-president provides insights on bidding.

### **End Games and Claims**

For the purposes of this article, 'End Games' refers to the later hands of a session rather than 'End Plays' such as squeezes and throwins, although such end plays may occur in some hands. 'Claims' are made by either side prior to the completion of a hand, usually involving specifying the number of tricks to be made or conceded from the remaining unplayed cards.

All hands come from real life.

#### Hands 1 & 2:

Many of you may remember the Sydney Morning Herald rubber bridge competition, which was played annually until the 1980's. It was open entry for NSW and ACT pairs, and the entries were divided into geographic groups of up to 32 pairs. Remote outliers were dealt with on an individual basis. One pair from Lightning Ridge added a note which said 'prepared to fly anywhere'. Playing in 1982, we

reached the final Lane Cove knockout round. After leading for much of the way, we had come to the last hand 200 behind and needed to bid and make a game. Bidding was not the problem – making 3NT on 10 opposite 10 was a real problem. However, our opponents gave us a chance which culminated in a successful throw in and end play, making the contract with 95 of Spades over opponent's 84. The final, involving all the section winners, was held at the NSWBA. We reached the final, and this time our opponents needed a game on the last hand, which they duly bid. But it had no chance. Needing 1 trick, I Claimed 1 off, holding the master trump. It would have gone more off. Why did I claim? With a cruise at stake, I didn't want to risk a revoke!

#### Hand 3:

Now for some duplicate hands.

Many years ago, during the finals of the GNOT, two teams were tied after the 16 boards of their knockout match, and so played a 4-board playoff to determine the winner. They were still tied after those 4 boards. So, it was now 1 board at a time until somebody won. Besides dealing with the board itself, players had to keep in mind what would be happening at the other table. The first team bid to a game in Hearts. Knowing that overtricks may be important, declarer assessed the possibilities, and knowing the calibre of the declarer at the other table, decided to risk playing for an overtrick even though game was assured. Unlucky! No overtrick, and the game failed as a result of the risky play. Even more unlucky! Opponents at the other table were only in a part score, so just making game would have won the day.

#### Hand 4:

It's the last hand of the session, and you are running  $2^{nd}$  by a small margin. You are in a routine contract (4•) with the following hands:

<b>♦AKQ8654</b>	♥QJ8	<b>♦</b> A4	<b>≜</b> 2
<b>∳J</b> 7	♥K93	<b>♦K864</b>	<b></b> €J953

Opponents, who had bid and supported Clubs, led a trump. I would normally claim 11 tricks at this stage, but I played on, just in case. The ♥Q lost to the ♥A, and another trump was led, both following. I now ran the Spades pitching a Diamond and all 4 clubs in dummy, with opponents pitching clubs. This was followed by 2 more Hearts finishing in hand. Opponents

must have been thinking that I started with a Club void, for they pitched their remaining Clubs, thus establishing the **42** for the 12th trick. A lucky result, yielding 100% and a win. When did a singleton 2 win the last trick the first time a suit is played? And a lesson in not claiming.

### Hand 5:

It's the last hand of a session, and you are running 1st by a small margin. You have bid and made a Grand Slam on the previous board, matched only by the pair running second. So, this last hand is critical. You engineer a 10<sup>th</sup> trick for an equal top and an 80% score – surely enough. But not so! Your challengers are playing in the opposite direction, are not defending the game, and score 100% their way, demoting you to second.

### Hand 6:

It's the last hand of a session, and again you are running 1st by a small margin. There is one result to come. So far everyone is making game or slam in Spades. Your nearest challengers are defending the hand and need a plus score to overtake you – unlikely with 12 tricks available. But their opponents suffer a significant bidding lapse and play in 5 Clubs – a cue bid suit. The result was 11 off (-1100). Second again!

### Hand 7:

It's the last hand of a session, and you are running 2nd by a small margin. There is the possibility of a slam, although the odds are probably low. If you bid game, you will probably stay second, but a successful slam would almost guarantee a win. In jest, and probably illegally, I asked partner if she wanted to finish first of fifth. Naturally she said 'first'. We finished fifth!

### In conclusion:

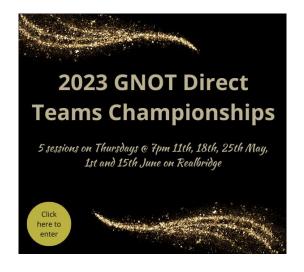
Before computer scoring, it was virtually impossible to accurately assess precisely how one was doing. With modern technology you can determine tactics at the end of a game: for instance, does this mean playing safe or going for broke? I's a bit like a penalty shoot-out in soccer. Thursday Comp Night –Q2 2023

Our Clubs Comp-Night 16<sup>th</sup> **GNOT Direct Qualifier** is being held on RB from 11<sup>th</sup> May.

### Last year's winners

Ven	Grade	т	NSBC GNOT Direct Qualifier - To qualify a NSBC Team to the ABF National Final	
RB	Open	18	Wayne Zhu - Peter Jeffery - Yumin Li - Yixiang Zhang - Wei Zhang	

They played in the 2022 GNOT national finals in Brisbane as the Sydney 5 team but were eliminated in the Round of 16.





# A break for the Festival Week, then a 2 week **MP Swiss Pairs**



# **Open Hands**



Our Clubs third Festival Event – 4<sup>th</sup> **Match pointed Swiss Pairs congress** is being held Online using RealBridge on Thursday the 22 June.

#### Last year's winners

Ven	т	Grade	NSBC Festival Thursday in June Matchpointed SWISS PAIRS Congress	Sponsor
DB	22	Open	Anthony Burke & Phil Gue	Falls
ND	RB 22 Inter		Michael Bishop & Mary Carter	Village







Come and join us at **East Lindfield** or **The Willis** for Coffee, Cake and F2F Bridge or Cheese, Biscuits and Bridge, we have been hermits since our COVID lockdowns, let's get out, play some bridge and socialise. 🔶 Our Watermark Swiss Pairs @ EL

Our Clubs Forth Festival Event – **18**<sup>th</sup> Watermark Swiss Pairs congress is being held at East Lindfield on Friday the 23June. A sponsored event with generous prizes.



#### Last year's winners

Ven	т	Grade	NSBC Festival SWISS PAIRS Congress in June	Sponsor
EL	42	Open Michael Prescott & Marlene Watts		Watermark
	- 13 Inter Rob Holgate - Neil Williams		watermark	





## Our Teams Congress on RB

Our Clubs 5th Festival Event - 18th Online Swiss Teams congress is being held Online on RealBridge on Saturday the 24 June.

#### Last year's winners

T	Grade	NSBC Festival Friday Congress Open SWISS TEAMS in June	Sponsor
	Onon	Michael WHIBLEY - Nick JACOB - Mathew VADAS -	Falls
28	Open		Fails
		Lorna Davies & Sharon Thompson, Steve & Mary	Village
	Inter	Colling	
	28		28     Michael WHIBLEY - Nick JACOB - Mathew VADAS - Jane BEEBY       Lorna Davies & Sharon Thompson, Steve & Mary





# Our TBIB Teams Congress @ EL

Our Clubs final Festival Event –18th TBIB Swiss Teams congress is being held at East Lindfield on Sunday the 25 June. A sponsored event with generous prizes.



#### Last year's winners

Ven	т	Grade	NSBC Festival Sunday Congress SWISS TEAMS in June	Sponsor
	Open		Jeanette Abrams - Margaret Foster - Colin Clifford - Helen <u>Lowry</u>	TOID
EL	21	Inter	Fiona Lavery - Catherine Else - Jenny Barnes - Fiona Fawcett	TBIB





# **Open Hands**

### May Advanced Courses

#### Link to Website Advanced Teaching



Anita Curtis has restarted "Develop your Skills", "Gentle Hand Analysis" & "Broaden your Game".

Anita offers an extensive range of topics in the Broaden Your Game and Intermediate Hand Analysis Classes held on Wednesdays at 2pm. I invite you to take your game to the next level and join Anita on Wednesdays if you can't make the date or time - Anita will email you a

recording to watch at your leisure.

#### **NSBC Develop Your Skills May/June 2023 Program ONLINE THURSDAYS at 9.30am** with Anita Curtis



Develop Your Skills (DYS) is aimed at players who have completed the Build on the Basics course or who have been playing for at least one year. Bidding, declarer play & defence are all targeted, as well as hand analysis to consolidate skills learnt. These lessons will be held on-line. You can watch the video at any time or participate in the **zoom** session (9.30-11.30am). You can also play the hands on Realbridge after the lesson at your convenience.

Date	Lesson Topic		
May 4	Bidding Slams in No Trumps (bidding)		
May 11	Forcing or not forcing (bidding)		
May 18	No lesson		
May 25	Card Combinations missing 1 honour – part 1 (declarer play)		
June 1	Advancer's Options in the competitive auction (bidding)		
June 8	Unblocking in defence (defence)		
June 15	Hand Analysis 2 (all skills)		
June 22	Cross ruffing (declarer play)		
June 29	Life after transfers (bidding)		
Visitors \$25	Visitors \$25: Members \$20 For more information or to register,		

email Anita: ac210927@bigpond.net.au

#### NSBC Intermediate/BYG May 2023 Program **ONLINE WEDNESDAYS at 9.30am** with Anita Curtis



Broaden Your Game (BYG): aspiring intermediate players who play in Rookies or Restricted.

Intermediate: aspiring open players or those with considerable experience in Restricted.

Date	Lesson Topic	Description
3 May	Eddie Kantar's No Trump Defe	ence BYG/Intermediate defence. Using Eddie Kantar hands, we explore more principles of NT defence to make you a better defender.
10 May	Roman Keycard Blackwood – Tools for major suit success	BYG/Intermediate bidding. Why switch to RKCB? How will it help your slam bidding?
17 May	No lesson	
24 May	Gentle Hand Analysis 2, 2023	BYG/Intermediate all skills. Hand analysis gives you the chance to practise declarer play, defence & bidding with 8 new hands.
31 May	<u>So</u> you think you know Standa	ard? BYG/Intermediate bidding. This important lesson highlights problem areas for the intermediate player in Standard bidding and suggests solutions.
/isitors	\$25; Members \$20	For more information or to register, email Anita: <u>ac210927@bigpond.net.a</u>



BRIDGEGEAR INTERMEDIATE TEAMS

DICK CUMMINGS OPEN PAIRS TED CHADWICK RESTRICTED PAIRS SPRING NATIONAL NOVICE PAIRS

SPRING NATIONAL MIXED TEAMS TWO MEN AND A TRUCK RESTRICTED, NOVICE & ROOKIE TEAMS PENLINE SWISS PAIRS

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Chief Tournament Director: Matthew McManus Tournament Organiser: Ian Lisle (0425 255 980)

www.myabf.com.au/events/congress/view/638 email: sn@abf.com.au

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